

Austin Culver

2D Artist/ Illustrator/ Animator

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Experience

Game Artist
Alula Learning
Bryan, Texas
03/2022 - Present

Game: *Alula Island*
In Progress

- In charge of conceptualizing ideas with fellow artists to create designs for characters, environments, menus, and props using a combination of Adobe Photoshop, Illustrator, and After Effects.
- Produced mockups and presentations for character, environment, menu, and prop designs.
- Implemented feedback given by team members to make modifications to artwork and assets for products.
- Kept file storage organized and easy to search.
- Interfaced directly with team leads and directors.
- Helped generate ideas for gameplay and asset design.

Game: *Alula Jungle*
Released April 2022

- Created concept designs and mockups for game assets.
- Fixed graphics to enhance gameplay and user experience.
- Helped with final polish for game release.

Freelance Artist
Self-Employed
Spring, Texas
2019 - Present

- Commissioned by individuals to create art and graphic designs for promotional art and personal display.
- Worked with clients to gather ideas and reference work in order to create concept designs for client project.
- Gathered feedback from clients and provided revisions with a fast turn around.
- Created high res version of clients work after final approval.

Projects

- The Deep End of Wowmart (comic)
 - Two friends enter a mega store only to find it's not what it seems.
- The Danger Lands (Comic)
 - A knight begins his journey to discover what evil force destroyed his town.
- Stickers and Other Print Work

Websites

Image Portfolio
portfolio.austinculver.com

Demo Reel
demo.austinculver.com

Personal Website
austinculver.com

Instagram
[instagram.com/austin.culver.art](https://www.instagram.com/austin.culver.art)

Artstation
austinculverart.artstation.com

LinkedIn
[linkedin.com/in/austinculver](https://www.linkedin.com/in/austinculver)

Education

Bachelor of Fine Arts,
Animation 2019
Sam Houston State University
2016-2019
Texas A&M University
2014-2016

Hard Skills

- Adobe Photoshop
- Adobe Animate
- Adobe After Effects
- Adobe Indesign
- Adobe Illustrator
- Adobe Premier Pro
- Unity
- 2D Rigging
- Traditional Animation
- Puppet Animation
- Microsoft Office
- macOS/Windows
- Maya
- Page Layout
- C#

Soft Skills

- Time management
- Communication
- Attention to detail
- Flexibility
- Resourcefulness
- Willingness to learn
- Problem solving
- Creativity